WebGL Workshop (London)

A look at three.js

Thursday, Feb 20th - 6:30 PM

SkillsMatter, 116-120 Goswell Road, London

Carl Bateman

- By day --
  - Software Engineer (desktop)
  - C#, C++, VB, MySQL, .NET, Linq, blah, blah, blah
- By night --
  - Software Engineer (desktop)
  - OpenGL, Unity, JavaScript, PHP, CSS, HTML and, of course, WebGL

- Love 3d and game jams

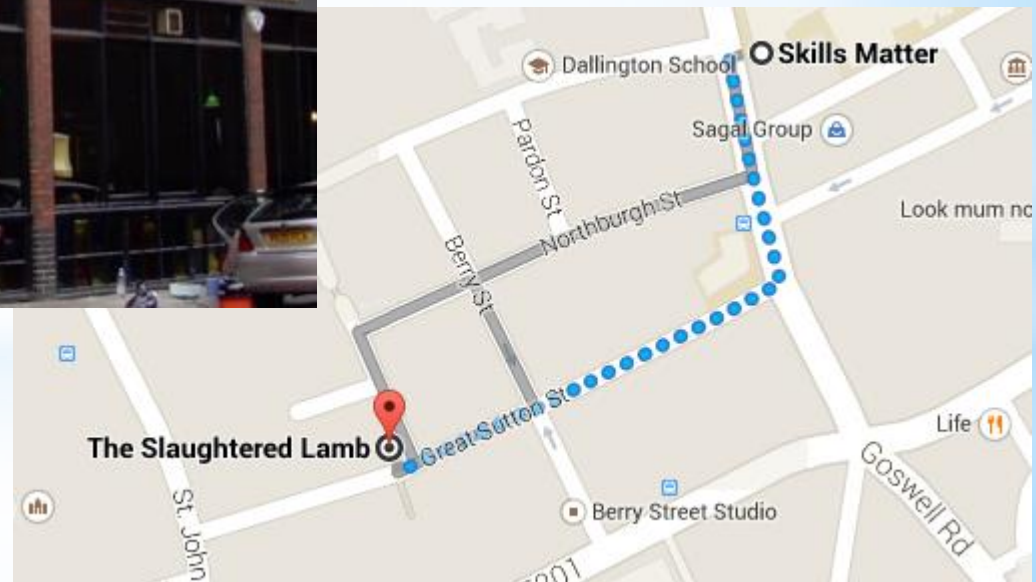- Not affiliated in any way with SkillsMatter

Tonight

- Presentation by PlayCanvas
- A look at THREE.js
- A brief look at Babylon.js

Next time

- A look at shaders
- Tuesday, April 8th - 6:30 PM
- SkillsMatter, 116-120 Goswell Road, London

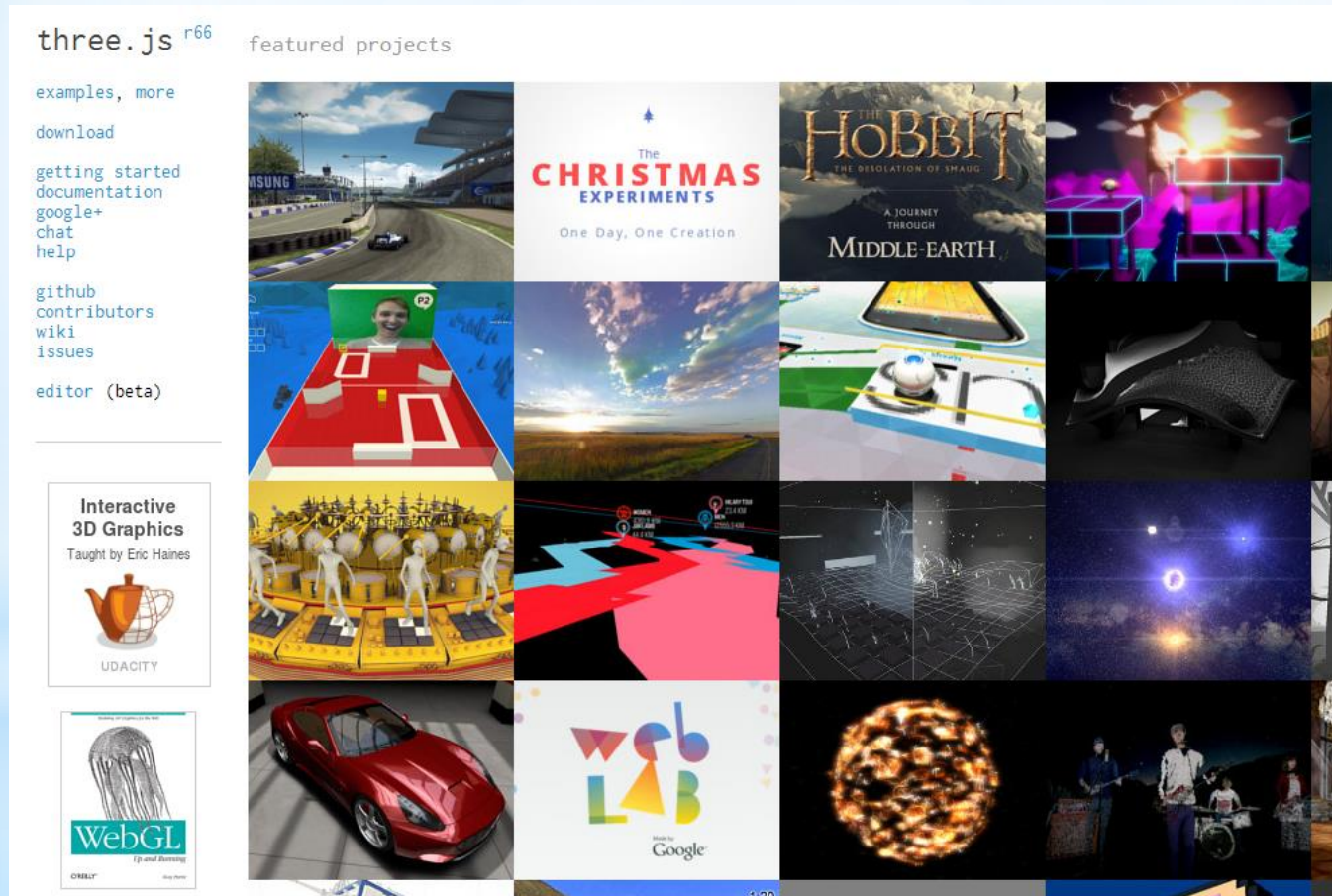# After workshop drinkies

- @ The Slaughtered Lamb

A look at THREE.js

- Slides and stuff at

  webglworkshop.com/w04

A look at THREE.js

- ## http://threejs.org/

A look at THREE.js

- Lot of resources
  - learningwebgl.com/
  - learningthreejs.com/
- And books
- And documentation
- And tutorials
- Udacity course – Interactive 3D Graphics
  - Eric Haines of Autodesk
  - Free
  - www.udacity.com/course/cs291

A look at THREE.js

- Babylon.js
- www.babylonjs.com/